



Christ's College Guildford



SUBJECT: Design & Technology Year 9 Pathways

Year 9	2-3 Pathway	4-6 Pathway	7-9 Pathway
Greater Depth (GD)	Students develop their technical knowledge, understanding and skills by undertaking a selection of practical challenges and design phases. They learn how to perform simple processes with basic tools and start to develop their technical knowledge along with design elements. Students begin to explore how to use different elements of design to create their own projects. By the end of the course, students should be able to identify the different tools and make basic design ideas with a basic evaluation, but most probably take wording from 4-6 for standard of work produced	Students develop their technical knowledge, understanding and skills by undertaking a selection of practical challenges and design phases. Throughout KS3, they perform simple processes confidently with basic tools and build on their technical knowledge along with improved design elements. Students explore how to broaden the different elements of design to create their own projects. By the end of the course, students should be able to identify the different tooling confidently and make improved design ideas with a basic evaluation, but most probably have a mix of quality relating to 7-9.	Students develop their technical knowledge, understanding and skills by undertaking a wide range of practical challenges and design phases. Throughout KS3, they perform advanced processes confidently with a variety of tools and build on their technical knowledge along with enhanced design elements. Students explore how to broaden the different elements of design to create their own unique well analysed projects. By the end of the course, students should be able to identify and use the different tooling confidently and make advanced multimedia design ideas with an explorative and in-depth evaluation.
Expected Standard (E)	Students develop their technical knowledge, understanding and skills by undertaking a selection of practical challenges and design phases. They learn how to perform simple processes with basic tools and start to develop their technical knowledge along with design elements. Students begin to explore how to use different elements of design to create their own projects. By the end of the course, students should be able to identify the different tools and make basic design ideas with a basic evaluation.	Students develop their technical knowledge, understanding and skills by undertaking a selection of practical challenges and design phases. Throughout KS3, they perform simple processes confidently with basic tools and build on their technical knowledge along with improved design elements. Students explore how to broaden the different elements of design to create their own projects. By the end of the course, students should be able to identify the different tooling confidently and make improved design ideas with a basic evaluation.	Students develop their technical knowledge, understanding and skills by undertaking a wide range of practical challenges and design phases. Throughout KS3, they perform advanced processes confidently with a variety of tools and build on their technical knowledge along with enhanced design elements. Students explore how to broaden the different elements of design to create their own unique projects. By the end of the course, students should be able to identify the



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			different tooling confidently and make advanced multimedia design ideas with an explorative evaluation.
Working Towards (WT)	Students develop their technical knowledge, understanding and skills by undertaking a selection of practical challenges and design phases. They learn how to perform simple processes with basic tools and start to develop their technical knowledge along with design elements. Students begin to explore how to use different elements of design to create their own projects. By the end of the course, students should be able to identify the different tools and make basic design ideas with a basic evaluation, but the quality of work and the design elements are basic and display minimal creativity and thought behind their designs and evaluation.	Students develop their technical knowledge, understanding and skills by undertaking a selection of practical challenges and design phases. Throughout KS3, they perform simple processes confidently with basic tools and build on their technical knowledge along with improved design elements. Students explore how to broaden the different elements of design to create their own projects. By the end of the course, students should be able to identify the different tooling confidently and make improved design ideas with a basic evaluation, but the research and design elements would be that of 2-3 standard.	Students develop their technical knowledge, understanding and skills by undertaking a wide range of practical challenges and design phases. Throughout KS3, they perform advanced processes confidently with a variety of tools and build on their technical knowledge along with enhanced design elements. Students explore how to broaden the different elements of design to create their own unique projects. By the end of the course, students should be able to identify the different tooling confidently and make advanced multimedia design ideas with an explorative evaluation, but the project would be less in-depth in terms of their R&D phase.